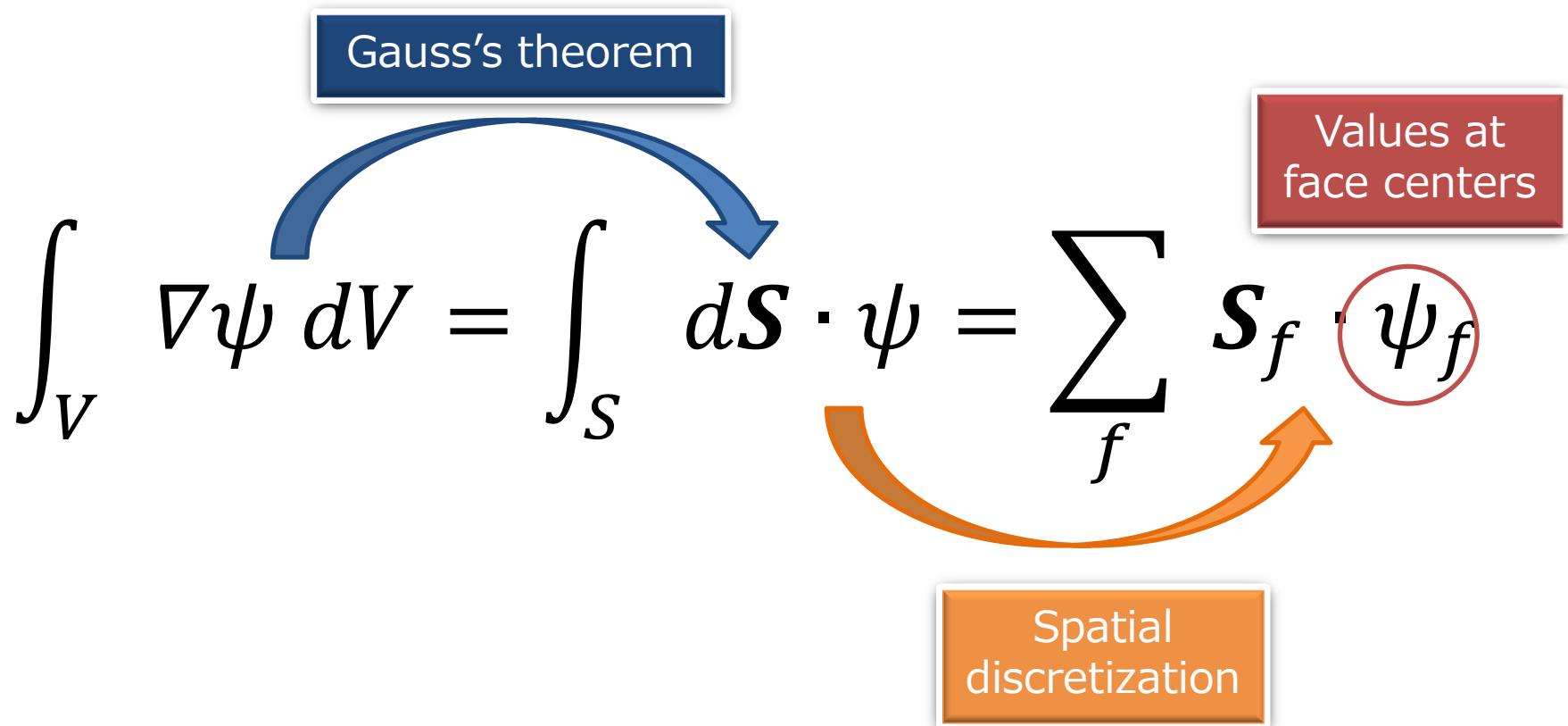


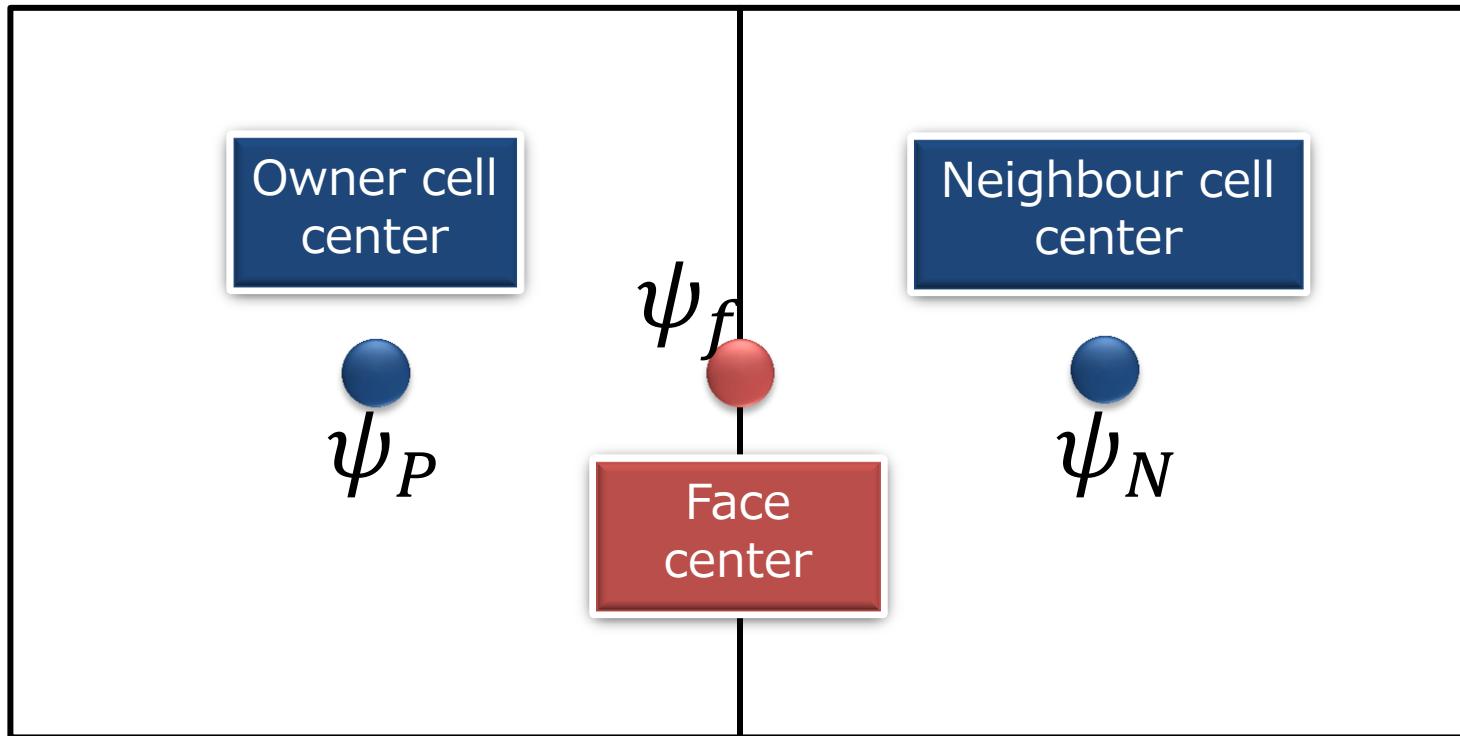
OpenFOAM

Spatial Interpolation

- Most spatial derivative terms are first integrated over a cell volume V and then converted to integrals over the cell surface bounding the volume using **Gauss's theorem**



Interpolation from cells to faces



- What we need is some algebraic relational expressions

$$\psi_f = f(\psi_P, \psi_N)$$

- Typical interpolation schemes in OpenFOAM

$$\psi_f = f(\psi_P, \psi_N)$$



- ✓ upwind
- ✓ linearUpwind
- ✓ linear
- ✓ limitedLinear
- etc.

Many other schemes are available for use
in the spatial interpolation [1].

Specification of interpolation schemes

- Interpolation schemes are chosen on a term-by-term basis

```
gradSchemes
{
    default Gauss linear;
}

divSchemes
{
    default none;
    div(phi,U) bounded Gauss linearUpwind grad(U);
    div((nuEff*(T(grad(U))))) Gauss linear;
}

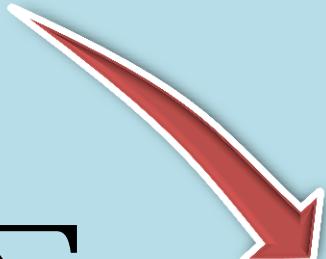
laplacianSchemes
{
    default Gauss linear corrected;
}

interpolationSchemes
{
    default linear;
}
```

Specification of interpolation schemes

- Interpolation schemes are chosen on a term-by-term basis

```
gradSchemes
{
    default Gauss linear;
}
```

$$\int_V \nabla p \, dV = \int_S d\mathbf{S} \cdot p = \sum_f S_f \cdot p_f$$


Specification of interpolation schemes

- Interpolation schemes are chosen on a term-by-term basis

$$\int_V \nabla \cdot (\mathbf{U} \mathbf{U}) dV = \int_S d\mathbf{S} \cdot (\mathbf{U} \mathbf{U}) = \sum_f S_f \cdot \mathbf{U}_f \mathbf{U}_f = \sum_f F \mathbf{U}_f$$

```
divSchemes
{
    default none;
    div(phi,U) bounded Gauss linearUpwind grad(U);
    div((nuEff*(T(grad(U))))) Gauss linear;
}
```

$$\int_V \nabla \cdot (\nu(\nabla \mathbf{u})^T) dV = \int_S d\mathbf{S} \cdot (\nu(\nabla \mathbf{u})^T) = \sum_f S_f \cdot (\nu(\nabla \mathbf{u})^T)_f$$



Specification of interpolation schemes

- Interpolation schemes are chosen on a term-by-term basis

$$\int_V \nabla \cdot (\Gamma \nabla \phi) dV = \int_S d\mathbf{S} \cdot (\Gamma \nabla \phi) = \sum_f \Gamma_f \mathbf{S}_f \cdot (\nabla \phi)_f$$



```
laplacianSchemes
{
    default Gauss linear corrected;
}
```

Let's look into the code!



```
0085   forAll(faceFlux, facei)
0086   {
0087     label celli = (faceFlux[facei] > 0) ? owner[facei] : neighbour[facei];
0088     sfCorr[facei] = (Cf[facei] - C[celli]) & gradVf[celli];
0089 }
```

surfaceInterpolationScheme.C

```
0322 // Return the face-interpolate of the given cell field
0323 // with explicit correction
0324 template<class Type>
0325 tmp<GeometricField<Type, fvsPatchField, surfaceMesh> >
0326 surfaceInterpolationScheme<Type>::interpolate
0327 (
0328     const GeometricField<Type, fvPatchField, volMesh>& vf
0329 ) const
0330 {
0331     if (surfaceInterpolation::debug)
0332     {
0333         Info<< "surfaceInterpolationScheme<Type>::interpolate"
0334             "(const GeometricField<Type, fvPatchField, volMesh>&)" : "
0335             "interpolating "
0336             << vf.type() << " "
0337             << vf.name()
0338             << " from cells to faces"
0339             << endl;
0340     }
0341
0342     tmp<GeometricField<Type, fvsPatchField, surfaceMesh> > tsf
0343         = interpolate(vf, weights(vf));
0344
0345     if (corrected())
0346     {
0347         tsf() += correction(vf);
0348     }
0349
0350     return tsf;
0351 }
```

surfaceInterpolationScheme.C

Without explicit correction



Addition of explicit correction

surfaceInterpolationScheme.C

```
0322 // Return the face-interpolate of the given cell field
0323 // with explicit correction
0324 template<class Type>
0325 tmp<GeometricField<Type, fvsPatchField, surfaceMesh> >
0326 surfaceInterpolationScheme<Type>::interpolate
0327 (
0328     const GeometricField<Type, fvPatchField, volMesh>& vf
0329 ) const
0330 {
0331     if (surfaceInterpolation::debug)
0332     {
0333         Info<< "surfaceInterpolationScheme<Type>::interpolate"
0334             "(const GeometricField<Type, fvPatchField, volMesh>&)" : "
0335             "interpolating "
0336             << vf.type() << " "
0337             << vf.name()
0338             << " from cells to faces"
0339             << endl;
0340     }
0341
0342     tmp<GeometricField<Type, fvsPatchField, surfaceMesh> > tsf
0343         = interpolate(vf, weights(vf));
0344
0345     if (corrected())
0346     {
0347         tsf() += correction(vf);
0348     }
0349
0350     return tsf;
0351 }
```

[surfaceInterpolationScheme.C](#)

“weights()” are different
depending on the
interpolation scheme.

surfaceInterpolationScheme.C

```
0322 // Return the face-interpolate of the given cell field
0323 // with explicit correction
0324 template<class Type>
0325 tmp<GeometricField<Type, fvsPatchField, surfaceMesh> >
0326 surfaceInterpolationScheme<Type>::interpolate
0327 (
0328     const GeometricField<Type, fvPatchField, volMesh>& vf
0329 ) const
0330 {
0331     if (surfaceInterpolation::debug)
0332     {
0333         Info<< "surfaceInterpolationScheme<Type>::interpolate"
0334             "(const GeometricField<Type, fvPatchField, volMesh>&)" : "
0335             "interpolating "
0336             << vf.type() << " "
0337             << vf.name()
0338             << " from cells to faces"
0339             << endl;
0340     }
0341
0342     tmp<GeometricField<Type, fvsPatchField, surfaceMesh> > tsf
0343         = interpolate(vf, weights(vf));
0344
0345     if (corrected())
0346     {
0347         tsf() += correction(vf);
0348     }
0349
0350     return tsf;
0351 }
```

[surfaceInterpolationScheme.C](#)

“**interpolate()**” calculates interpolated face value without explicit correction.

Turn to the next page.

surfaceInterpolationScheme.C

```
0266     const surfaceScalarField& lambdas = tlambdas();
0267
0268     const Field<Type>& vfi = vf.internalField();
0269     const scalarField& lambda = lambdas.internalField();
0270
0271     const fvMesh& mesh = vf.mesh();
0272     const labelUList& P = mesh.owner();
0273     const labelUList& N = mesh.neighbour();
0274
0275     tmp<GeometricField<Type, fvsPatchField, surfaceMesh> > tsf
0276     (
0277         new GeometricField<Type, fvsPatchField, surfaceMesh>
0278         (
0279             IOobject
0280             (
0281                 "interpolate(\"+vf.name()+'\")",
0282                 vf.instance(),
0283                 vf.db()
0284             ),
0285             mesh,
0286             vf.dimensions()
0287         )
0288     );
0289     GeometricField<Type, fvsPatchField, surfaceMesh>& sf = tsf();
0290
0291     Field<Type>& sfi = sf.internalField();
0292
0293     for (register label fi=0; fi<P.size(); fi++)
0294     {
0295         sfi[fi] = lambda[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]];
0296     }
```

[surfaceInterpolationScheme.C](#)

sfi[fi] represents the interpolated value at the fi-th face center.

Table 4.6: Interpolation schemes [1]

Centred schemes

linear	Linear interpolation (central differencing)
cubicCorrection	Cubic scheme
midPoint	Linear interpolation with symmetric weighting

Upwinded convection schemes Flow directions are considered.

upwind	Upwind differencing
linearUpwind	Linear upwind differencing
skewLinear	Linear with skewness correction
filteredLinear2	Linear with filtering for high-frequency ringing

TVD schemes

limitedLinear	limited linear differencing
vanLeer	van Leer limiter
MUSCL	MUSCL limiter
limitedCubic	Cubic limiter

NVD schemes

SFCD	Self-filtered central differencing
Gamma ψ	Gamma differencing

```
0128 //– Return the interpolation weighting factors
0129 tmp<surfaceScalarField> weights() const
0130 {
0131     return pos(this->faceFlux_);
0132 }
0133
0134 //– Return the interpolation weighting factors
0135 virtual tmp<surfaceScalarField> weights
0136 (
0137     const GeometricField<Type, fvPatchField, volMesh>&
0138 ) const
0139 {
0140     return weights();
0141 }
```

[upwind.H](#)

➤ l. 0131

$$weights()[facei] = \begin{cases} 1 & \text{if } faceFlux[facei] > 0 \\ 0 & \text{if } faceFlux[facei] \leq 0 \end{cases}$$

- For “upwind” scheme, corrected() returns “false”

```
0175 //– Return true if this scheme uses an explicit correction  
0176 virtual bool corrected() const  
0177 {  
0178     return false;  
0179 }
```

[surfaceInterpolationScheme.H](#)

So, “upwind” interpolation has **no** explicit correction.

- Evaluation of the interpolated value

- If $\phi[\text{facei}] > 0$

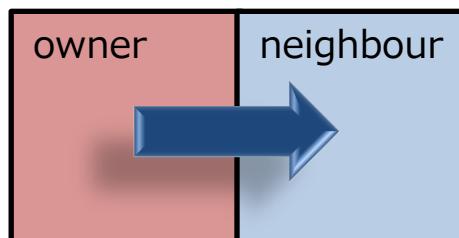
```
sfi[fi] = lambda[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= weights()[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= 1*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= vfi[P[fi]] = owner cell value
```

- If $\phi[\text{facei}] \leq 0$

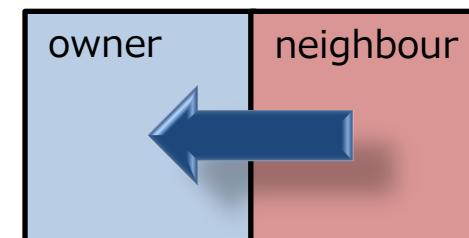
```
sfi[fi] = lambda[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= 0*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= vfi[N[fi]] = neighbour cell value
```

$$\phi[\text{facei}] > 0$$

$$\phi[\text{facei}] \leq 0$$



owner is the upstream cell



neighbour is the upstream cell

$$\psi_f [\text{facei}] \\ = \psi [\text{owner cell of facei}]$$

$$\psi_f [\text{facei}] \\ = \psi [\text{neighbour cell of facei}]$$

Table 4.6: Interpolation schemes [1]

Centred schemes

<code>linear</code>	Linear interpolation (central differencing)
<code>cubicCorrection</code>	Cubic scheme
<code>midPoint</code>	Linear interpolation with symmetric weighting

Upwinded convection schemes Flow directions are considered.

<code>upwind</code>	Upwind differencing
<code>linearUpwind</code>	Linear upwind differencing
<code>skewLinear</code>	Linear with skewness correction
<code>filteredLinear2</code>	Linear with filtering for high-frequency ringing

TVD schemes

<code>limitedLinear</code>	limited linear differencing
<code>vanLeer</code>	van Leer limiter
<code>MUSCL</code>	MUSCL limiter
<code>limitedCubic</code>	Cubic limiter

NVD schemes

<code>SFCD</code>	Self-filtered central differencing
<code>Gamma ψ</code>	Gamma differencing

- “weights” are same as that of “upwind” scheme
- For “linearUpwind” scheme, corrected() returns “true”

```

0139 // - Return true if this scheme uses an explicit correction
0140 virtual bool corrected() const
0141 {
0142     return true;
0143 }
```

[linearUpwind.H](#)

- Calculation of explicit correction term

[linearUpwind.C](#)

```

0085     forAll(faceFlux, facei)
0086     {
0087         label celli = (faceFlux[facei] > 0) ? owner[facei] : neighbour[facei];
0088         sfCorr[facei] = (Cf[facei] - C[celli]) & gradVf[celli];
0089     }
```

- Upstream cell is judged by the sign of the face flux field “phi”
(faceFlux means phi in the above code)



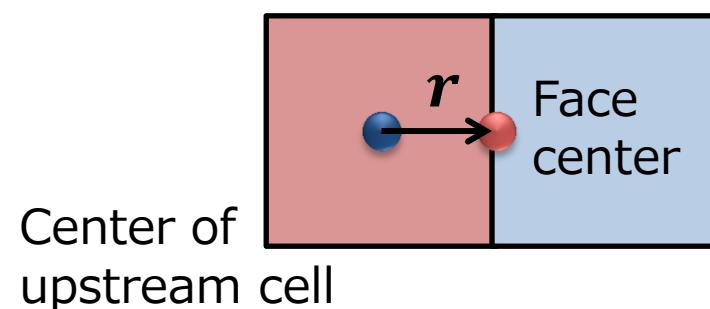
$$\mathbf{r} \cdot \nabla \psi \text{ [upstream cell]}$$

phi[facei] > 0

phi[facei] ≤ 0



$$\begin{aligned}\psi_f[\text{facei}] = & \psi[\text{upstream cell of facei}] \\ & + r \cdot \nabla \psi[\text{upstream cell of facei}]\end{aligned}$$



$$\psi_f[\text{facei}] = \psi[\text{upstream cell of facei}] + r \cdot \nabla\psi[\text{upstream cell of facei}]$$

- Specification of the discretization scheme of gradient term ∇p

```
gradSchemes
```

```
{
```

```
    grad(psi)
```

```
}
```

```
    Gauss linear;
```

“fvSchemes” file

The same strings have to be specified.

```
interpolationSchemes
```

```
{
```

```
    interpolate(psi) linearUpwind phi grad(psi);
```

```
}
```

Table 4.6: Interpolation schemes [1]

Centred schemes	Flow directions are not considered.
linear	Linear interpolation (central differencing)
cubicCorrection	Cubic scheme
midPoint	Linear interpolation with symmetric weighting

Upwinded convection schemes

upwind	Upwind differencing
linearUpwind	Linear upwind differencing
skewLinear	Linear with skewness correction
filteredLinear2	Linear with filtering for high-frequency ringing

TVD schemes

limitedLinear	limited linear differencing
vanLeer	van Leer limiter
MUSCL	MUSCL limiter
limitedCubic	Cubic limiter

NVD schemes

SFCD	Self-filtered central differencing
Gamma ψ	Gamma differencing

```
0095 //-- Return the interpolation weighting factors
0096 tmp<surfaceScalarField> weights
0097 (
0098     const GeometricField<Type, fvPatchField, volMesh>&
0099 ) const
0100 {
0101     tmp<surfaceScalarField> taw
0102     (
0103         new surfaceScalarField
0104         (
0105             IOobject
0106             (
0107                 "midPointWeights",
0108                 this->mesh().time().timeName(),
0109                 this->mesh()
0110             ) ,
0111             this->mesh(),
0112             dimensionedScalar("0.5", dimless, 0.5)
0113         )
0114     );
0115
0116     surfaceScalarField::GeometricBoundaryField& awbf =
0117         taw().boundaryField();
0118
0119     forAll(awbf, patchi)
0120     {
0121         if (!awbf[patchi].coupled())
0122         {
0123             awbf[patchi] = 1.0;
0124         }
0125     }
0126
0127     return taw;
0128 }
```

[midPoint.H](#)

weights on the
internal faces are 0.5

- For “midPoint” scheme, corrected() returns “false”

```
0175 //-- Return true if this scheme uses an explicit correction  
0176 virtual bool corrected() const  
0177 {  
0178     return false;  
0179 }
```

[surfaceInterpolationScheme.H](#)

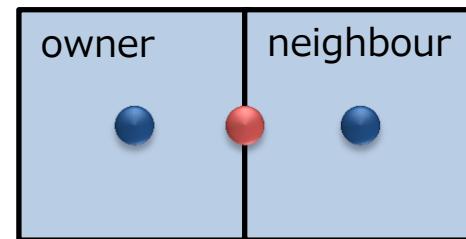
So, “midPoint” interpolation has **no** explicit correction.

- Evaluation of the interpolated value

```
sfi[fi] = lambda[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= weights()[fi]*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= 0.5*(vfi[P[fi]] - vfi[N[fi]]) + vfi[N[fi]]  
= 0.5*(vfi[P[fi]] + vfi[N[fi]])  
= 0.5*(owner cell value + neighbour cell value)
```



Arithmetic mean



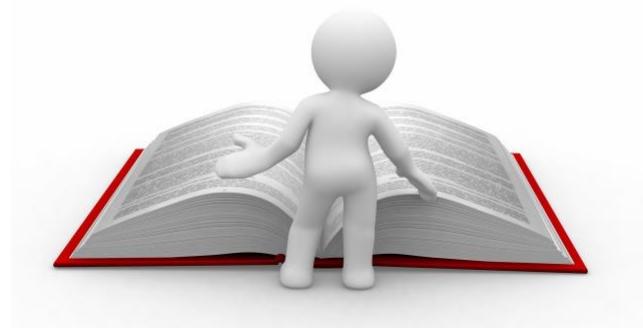
Arithmetic mean

$$\psi_f [\text{facei}] =$$

$$\frac{1}{2} (\psi [\text{owner cell of facei}] + \psi [\text{neighbour cell of facei}])$$

References

- [1] User Guide <http://foam.sourceforge.net/docs/Guides-a4/UserGuide.pdf>
(accessed 06/15/2014)





Thank
You!